

Benjamin Tapley

Professional Summary

- Over 10 years of industry experience planning QA projects and executing full-stack test coverage and defect tracking, debugging, root cause analysis, process tracking and progress reporting.
- Writing, maintaining, and executing test plans, test cases, automation scripting and translating business requirements and client requests into use cases and product designs with testable metrics.
- Identifying systems-level QA improvements to organizational processes and production pipelines.
- Communicating between technical and non-technical teams at all organization levels.
- Independent team leadership and small-to-large scale remote and on-site team management.
- Project planning, administration and execution.
- Designing state machines, writing SQL queries, and developing novel tools.

Technical Experience

- Environments: Desktop Applications, Mobile devices, and proprietary hardware developed on final release deployments and CI/CD pipelines on Linux, Windows, OSX, iOS and Android systems on MEAN, LAMP, WINS, and other custom technology stacks.
- Tools and Frameworks: Appium, Charles Proxy, CircleCI, Cucumber, Fiddler, Firebug, Jasmine, Jenkins, JIRA, JMeter, JUnit, Mocha, Postman, qTest, ReadyAPI, Selenium, SoapUI, TestRails, Travis, Zephyr, and more...
- Test Methods: Functional, Regression, Smoke, Unit, Integration, Load, Stress, Performance, Compatibility/Portal/Platform, Ad Hoc & Exploratory, Black/Grey/White Box, Localization, Network/Connectivity, Usability/Acceptance, and more...

Professional Highlights

Honey

- Developed and executed full-stack end-to-end test suites as the first QA hire, administered project planning suite, and designed a self-correcting JSON selector scraping tool.

CBS Media

- Overhauled the QA Department for CBS Interactive Media Group automating 99.9% of existing manual QA processes reducing QA turnaround time by over 125,000%.

Riot Games

- Established the QA Department for Riot Games defining QA best practices, test documentation, and automated testing processes as the first QA hire and employee #15.

Career Experience

(Partial List)

Breach Intelligence
HopSkipDrive
Quest Nutrition
NuORDER, Inc.

Activision-Blizzard
Electronic Arts
Microsoft
Nintendo

Education

Bachelor of Arts

Psychology, Philosophy